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MARVEL

CRISIS PROTOCOL

MINIATURES GAME



FAQ & ERRATA



FREQUENTLY ASKED QUESTIONS:

Below you will find a list of frequently asked questions and clarifications to the *Marvel Crisis Protocol* miniatures game.

CORE RULES:

Q: Some times a rule tells a player to push a character toward or away from a token. What happens if the character's base is centered on the token?

A: In this case the character can be pushed in any direction.

Q: What happens if a character picks up or gets an Objective token placed on them, but they cannot hold Objective tokens?

A: A character that cannot hold Objective tokens cannot pick up or have objective tokens placed on them in any way.

Q: When a rule says that a character may modify or reroll Failure (☹) results, does that mean that I can reroll as many failures as I roll?

A: No, it does not. When a rule states this it is giving the player permission to break the Core Rules of the game that state a player may not modify or reroll Failure (☹) results. A player must still have an effect that grants a modification or a reroll to use on any Failures (☹) they have rolled.

Q: When I am playing *Avengers Assemble*, which characters in my squad can play the card? Because the card states any number of Avenger characters may spend power to play the card and I am using the *Avengers Affiliation*, does that mean all of my characters are *Avengers* characters?

A: Because a squad is using an *Affiliation* does not make all members of that squad that *Affiliation*. When playing *Avengers Assemble* only characters listed on the *Avengers Affiliation* card or under the *Avengers Affiliation* listed on the *Atomic Mass Games* website can play the card.

Q: When an effect grants a character cover, if I attack them from within Range (⊕) 2, do they still benefit from cover?

A: Yes, they do. The Range (⊕) 2 restriction for cover only applies to how cover is gained from terrain. Effects will list any requirements they may have for a character gaining cover.

Q: When an effect lists multiple things happening but I cannot do part of the effect, do the other portions of the effect still happen?

A: Superpowers or special rules that list a series of events that are related must meet each event for the next event to occur. For example, the *Martial Prowess* super power states Gamora rolls 5 defense dice instead of her normal defense. It then goes on to state if she suffers no damage from the attack an effect occurs. If she were to use *Martial Prowess* and something else were to occur causing her to no longer roll defense dice the secondary effect would not occur. Some *Innate* (☺) superpowers will also list additional effects. When this happens either a line break will separate the effects or the word *Additionally* will appear showing that this is now a new effect.

Q: I think I can throw a character so it will collide with two other characters at the same time? What do I do?

A: If players determine that a thrown character would collide with multiple characters simultaneously the player performing the throw chooses one of the two (or more) characters to suffer the collision of the throw.

Q: When a character is standing on top of a terrain feature and attacks a character that is not, when measuring range do I take into account the angle down to the board?

A: No, you do not. The measuring tool should be held parallel to the board and the vertical distance between the character and the target is not taken into account when measuring.

Q: When the rules reference the 'end' of a measuring tool, what does that mean?

A: The end of a movement tool is the curved portion of the end of the tool. When the end is placed in contact with a character, the characters base must touch both points on the tool. The end of a range tool is the flat portion of the tool. When using a Range tool to measure players must use the flat end to the flat end and may not use opposite corners to measure distance.

Q: I have two characters with the *Bodyguard Reactive Superpower*, *Captain America* and *Okoye*. An enemy character attacks an allied character, and I choose to use this superpower to change the target of the attack to *Captain America*. Can I then choose to use *bodyguard* again on *Okoye* and have her become the target of the attack instead of *Captain America*?

A: Yes, you can! When a player has multiple reactive abilities they can choose the order in which they resolve inside of the window of their use, but all requirements of the ability must be met at the time of their use.

Q: If a superpower or attack has a power cost of X and something reduces its cost, what happens?

A: Superpowers or attacks with a cost of X cannot have their cost reduced.

Q: When a character is making a *Beam* or *Area* attack and an effect moves the character part of the way through resolving all of the attacks, what happens?

A: Range is measured before any attacks are made - all characters that are were in range at the start of the attack are still considered to be in range. Range is not measured again from this new position.

Q: When a character is making a *Beam* or *Area* attack and an effect *Dazes* or *KO's* the attacking character, what happens?

A: No additional attacks are made and the attack ends.

Q: *Terrain Sizes* list 1 through 5 in the rule book, can I have larger terrain than that?

A: Yes, you can! However, you should be careful when creating battlefields that contain terrain larger than *Size 5*. Make sure any terrain of *Size 6* or larger does not interfere with characters access to *Objective* tokens as it will be very difficult for characters to traverse *Size 6* or larger terrain features.



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Q: When a character throws a terrain feature, is this distance measured from the character or from the terrain?

A: When a character throws a terrain feature measure the distance of the throw from the character performing the throw, not from the terrain feature being thrown.

CHARACTERS:

Q: If the Freedom Force leadership from Mystique is used to place a token on an objective that already has a token placed on it from Freedom Force, who secures the objective?

A: The player that has most recently placed a Freedom Force token on the objective secures the objective.

Q: If two players in a game are both playing Magneto, can one Magneto benefit from the other Magneto's Metallic Constructs?

A: No, each Magneto puts their own Metallic Constructs into play. Their rules reference and affect only their own Metallic Constructs.

Q: Ultron's Analyze and Annihilate superpower does not list a trigger condition for its use like other Reactive superpowers. When can I use it?

A: There is a mistake in this superpower. Replace its text with the following:

During an attack made by this character, before resolving critical ⚡ results it may use this superpower. Add an additional die to the attack roll for each critical [p] in the opposing defense roll.

Q: When Iron Man uses Friday AI, does it affect all my attacks made with Unibeam or only the first attack?

A: Because Friday AI affects ALL attack rolls from the next attack made it will add +2 dice to ALL Unibeam attacks. Keep in mind that most effects like this on other characters only affect the NEXT attack made by a character.

Q: When a character is Dazed and has a Leadership ability does my team still gain the benefit of that Leadership?

A: Yes, they do! When a character is Dazed they retain their Leadership abilities, but not superpowers. Leadership abilities are not superpowers. However, a Leadership ability no longer benefits a squad once the character is KO'd.

Q: If Doctor Octopus is defending against a character that can modify his dice and rolls a Critical [p], but that die is later changed to a blank, does he gain power from Scientific Hubris?

A: Because Scientific Hubris takes affect "After the effect is resolved" the result must be in the final roll. Doctor Octopus would not gain a power in this case.

Q: M.O.D.O.K. has targeted Black Widow with his Doomsday Chair attack. Captain America then used his superpower Bodyguard to change the target to himself. The Whirling Blades special rule says I can make another Doomsday Chair attack, but I cannot choose the Original Target for the second attack. Which character is the Original Target?

A: When rules state Original Target they are referring to the target of the previous attack - so in this case that would be Captain America. You could select Black Widow for the second Doomsday Chair attack.

TACTIC CARDS

Q: When I use the Ricochet Blast Team Tactic card do I have to use an attack action to make the attack?

A: Yes! The Team Tactic card itself gives Iron Man access to the attack profile - he must still spend an action to make the attack.

Q: When using the Ricochet Blast tactic card does Iron Man need Line of Sight to Captain America to bounce his blast off the shield?

A: No line of sight is needed from Iron Man to Captain America to use this card.

CRISIS CARDS:

Q: If the scenario cards have the same or similar placement of tokens and there is overlap where do you place the tokens? Is it fine to just put them on top of each other?

A: Yes! The tokens are stacked on top of each other.

Q: When setting up a scenario, do I measure from the center of the Objective token or the edge?

A: When placing objective tokens during set up measure to the center of the token.

Q: Can you drop an objective token?

A: A character holding an objective token cannot drop it voluntarily.

ERRATA

From time to time there may be a typo that needs correcting or a rule that requires updating on a printed card. If that is the case we will list any updates below.

Core Set [CP01] Ultron Stat Card: Replace the text of the *Analyze and Annihilate* superpower with the following text:

During an attack made by this character, before resolving critical ⚡ results it may use this superpower. Add an additional die to the attack roll for each critical ⚡ in the opposing defense roll.

Core Set [CP01] Black Widow Stat Card: Replace the Alter Ego with Natasha Romanoff.

Loki & Hela [CP12] Doomed Prophecy Tactic Card: Replace the second paragraph with:

This character cannot roll defense dice against ⚡ attacks. Additionally, this character adds dice to its ⚡ attacks equal to its ⚡ defense until the next Cleanup Phase.

Thanos [CP25] Ultimate Encounter Tip Card [Cosmic Threat]: Add the following sentence to All That For A Drop Of Blood: Then flip this character's card over to the Injured side.

Angela [CP28] Angela Stat Card: Replace the text of the *Living Ribbons* superpower with the following text:



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While an Enemy character is advancing or climbing it cannot place the movement tool overlapping this characters base. Enemy characters cannot reroll or change attack dice when targeting this character with attacks.

Replace the text of Angelic Assassin superpower with the following text:

If this character Dazes or KO's an enemy character with an attack during its activation, this character may use this superpower. After the attack is resolved, this character immediately advances Ⓢ, then makes a Xiphos, the Sword of the Stars attack. This superpower can be used only once per turn.

Angela & Enchantress [CP28] Grievous Wounds Tactic Card:
Replace the second paragraph with:

If the target character is dealt Ⓣ by this attack, the target character cannot have damage removed from it this Activation Phase.

Punisher & Task Master [CP32] Taskmaster Stat Card: Replace the icon of the *Photographic Reflexes* superpower with Ⓣ.

Bullseye and Daredevil [CP32] Daredevil Stat Card: Replace the Push special rule on the Baton Hook attack with: Ⓣ **Push:** If the target character is Size 2 or less, before Ⓣ is dealt it may be pushed toward this character Ⓢ.

Storm [CP41] Storm Stat Card: Replace the second sentence of X-Men Gold Leadership ability with the following text:

If you do, choose another allied character within Ⓡ 2 of the active character.

CORE RULE BOOK CHANGE LOG

- Added Infinity Gem Rules to the Appendix Section.
- Added clarification rules for out of activation Beam / Area attacks.
- Clarified Measuring Rules to allow for 1 of each tool to be used at a time.
- Updated Hex Special Condition rules.
- Added Judgment Special Condition.
- Added Transformation Rules to the Appendix Section.
- Added Keyword Appendix Section.



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