CATIE'S DIARY

LIST OF ALL COMPONENTS

14 Scenario cards   **7 Catie's Diary cards**   **1 Scenario sheet**   **1 Catie's Body card**

1 Catie tokens help card   **1 Catie miniature with 4 Rubber rings (only in miniature version)**   **2 District tiles**   **8 Catie Data tokens**   **1 Catie Body token**

CATIE'S DIARY MINI EXPANSION

Catie's Diary contains one stand-alone story from the world of *Tamashii*. All components of this box are Locked at the beginning of the game and must be unlocked by completing the Catie's Diary Scenario. Since the Scenario is a difficult one, we only recommend it for experienced players.

CATIE TOKENS

These are new types of Data tokens. They are considered Basic Data tokens of type matching your current Core Data, with additional effects. Each 🐱 has two sides: one with 🔥 and the other with 🖤.

If Catie tokens are Unlocked, you may choose to include them in the game. Playing with Catie's tokens makes the game easier.

Catie tokens setup

Make the following changes to the basic game setup:

- 4 b): instead of placing an additional Basic Data token into your Data bag, place 1 🐱.

Catie tokens rules

Catie's tokens count as Basic Data tokens matching the color of the player's Core Data, but each time they are **launched** in a Pattern, player also **gain** the benefit depicted on the token:

- 🐱 – **recover** 1 🖤.   • 🐱 – **deal** 1 🔥 .

Each time a Catie token is placed on the Launcher *(during **refill**, **prepare**, or otherwise)*, a player decides to place it on its 🖤 or 🔥 side.

ACQUIRING CATIE TOKENS

Players may **gain** 1 Catie token, by **spending** 3 ⟁ during an Upgrade or by **launching** the Pattern:

Launch: [icons] – **gain** 1 Catie token.

> **IMPORTANT!**
> Players may have up to 2 Catie tokens in total.

CATIE'S DIARY CARDS

These cards represent powerful one-time use programs that Catie may provide to players. Playing with Catie's Diary cards makes the game much easier.

If Catie's Diary cards are Unlocked, players may decide to include them in the setup. If they do, perform the following:

After finishing the Scenario setup in a solo or cooperative game, each player draws 1 Diary card at random, starting with the First Player. Players draw 1 card per player, as long as there are cards available. If you run out of available Diary cards, draw as many as you can *(some players may end up without a Diary card)*. This is the only time when a Catie's Diary card may be drawn.

Catie's Diary cards may be used anytime, according to their effects. After the card is used, place it into the Locked components section. It remains there until redeemed. Each player may have and use only one of these cards in each scenario!

REDEEMING DIARY CARDS

Catie's Diary cards may be redeemed in two ways. First, by completing a branch of Catie's Diary Scenario, which unlocks these cards, and then all said cards are returned to the Unlocked pool.

Second, is by launching the Pattern:

Launch: [icons] – take one random Catie's Diary card from the Locked components section and place it in the available pool. It is still unavailable for use in the current Scenario

CREDITS