

Choosing Power Cards

Once you have a better understanding of the game, you don't have to stick to the suggested Power cards for your Hero listed on the back of the adventure book. Each 1st-level Hero card tells you how many powers of each type you get—you can choose which At-Will, Utility, and Daily Power cards you want for any particular adventure.

CAMPAIGN TRACKING

As you finish each adventure in the campaign, you may want to note the number of gold pieces, Items, and Advancement tokens that each adventurer has earned. Remember to give 200 gold pieces to Heroes that don't participate in a successfully completed adventure! You can find a printable copy of this tracking sheet at www.WizKids.com.



QAWASHA

HUMAN DRUID - Level:

Gold Pieces:	Items & Advancement Tokens:



ASHARRA

AARAKOCRA WIZARD - Level:

Gold Pieces:	Items & Advancement Tokens:



ARTUS CIMBER

HUMAN RANGER - Level:

Gold Pieces:	Items & Advancement Tokens:



DRAGONBAIT

SAURIAL PALADIN - Level:

Gold Pieces:	Items & Advancement Tokens:



BIRDSONG

TABAXI BARD - Level:

Gold Pieces:	Items & Advancement Tokens:

Advancement Token Tracking

There are sometimes multiple copies of each Advancement token, each with a different gold piece value. Whenever a player purchases an Advancement token, the cost of the next token of that same type is increased.